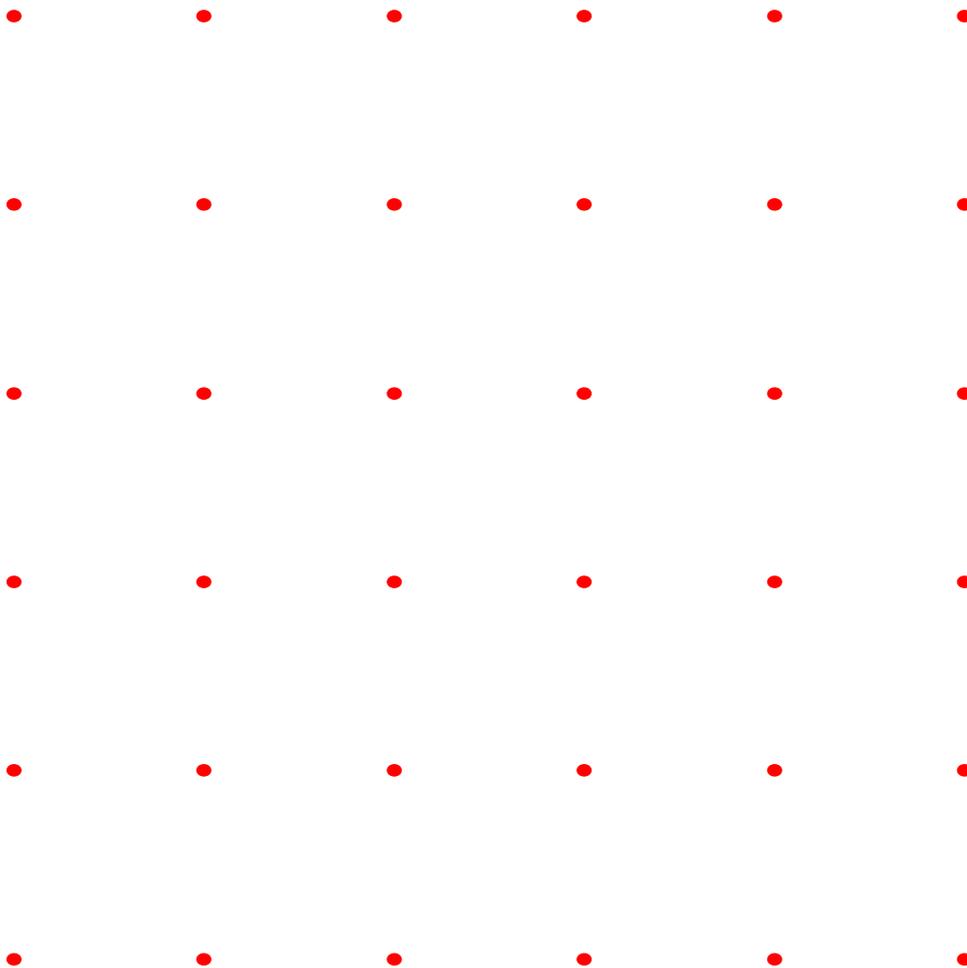
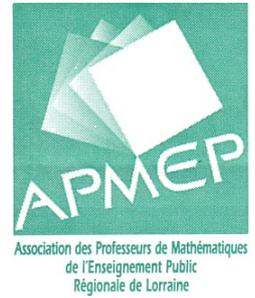


19 - JEU DE HIP ET RECTANGLES

D'après « Ludi Maths 2 » : APMEP Poitiers

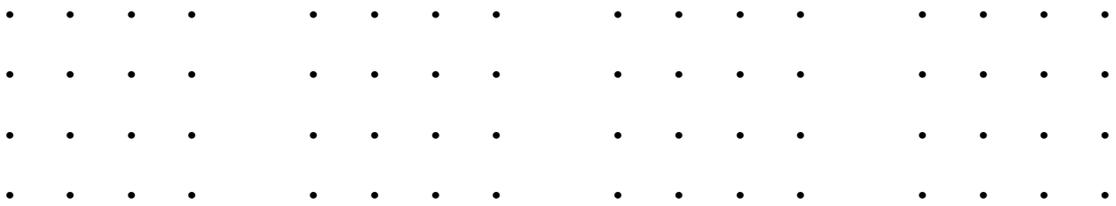
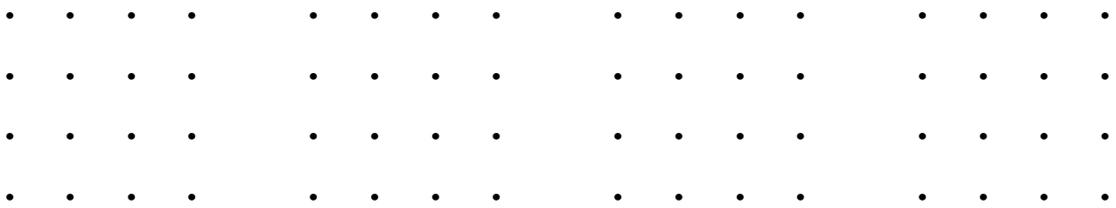
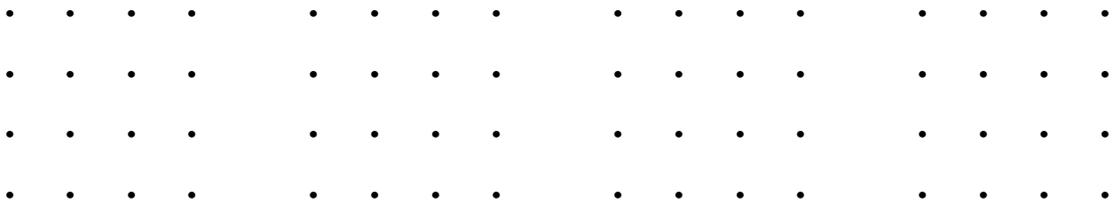
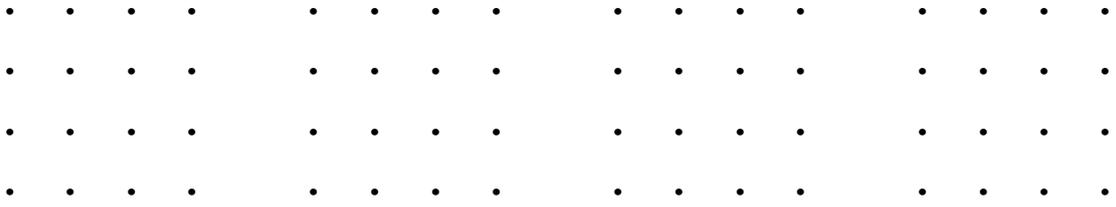


Place le maximum de « pions » sur les points du réseau de façon que quatre d'entre eux ne soient jamais les sommets d'un rectangle. Quel est ton record ?

Les pions utilisés peuvent être des écrous ou des graines...

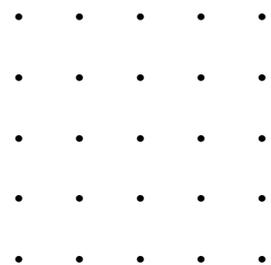
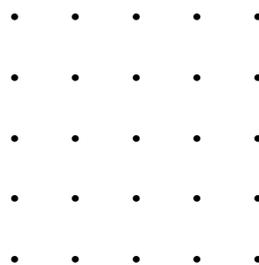
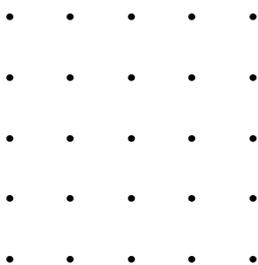
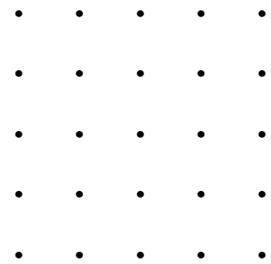
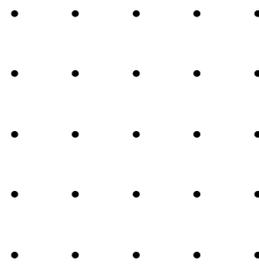
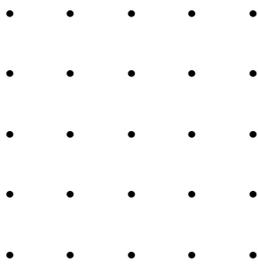
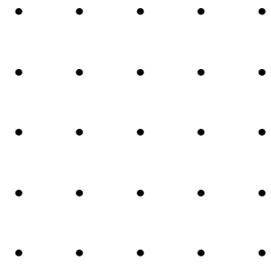
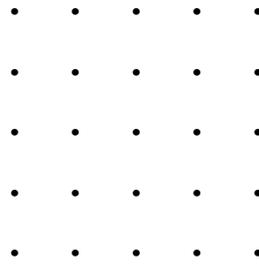
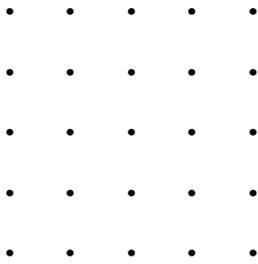
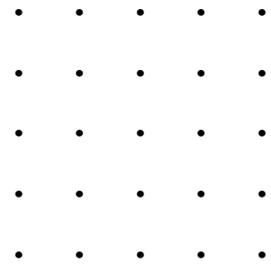
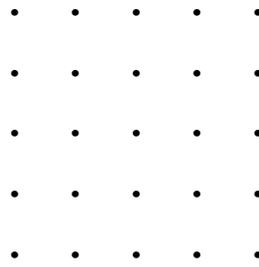
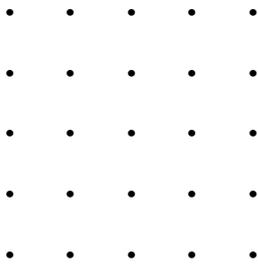
19 - Jeu de Hip

Grilles 4×4 pour un jeu « papier crayon »



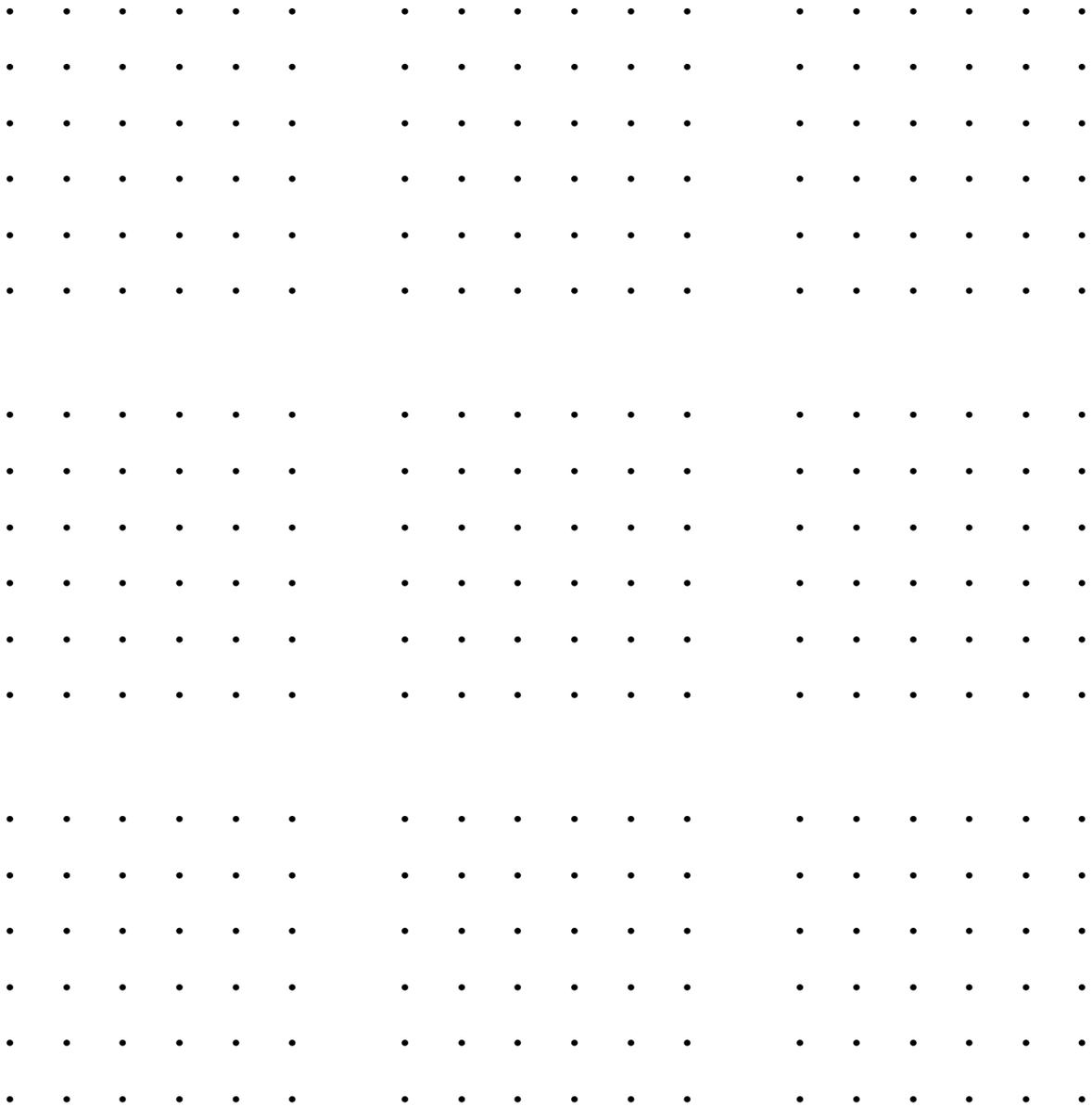
19 - Jeu de Hip

Grilles 5×5 pour un jeu « papier crayon »



19 - Jeu de Hip

Grilles 6×6 pour un jeu « papier crayon »



19 - Jeu de HIP : des grilles progressives

